

**SB1 IS A FAIR & EQUITABLE WAY TO FIX IT**



- ✓ Reflects the core principles of the Evidence Based Model & Governor’s Commission
- ✓ Accounts for needs of students with disabilities, English learners and low-income students
- ✓ Ensures that a district’s taxing effort matches the district’s local wealth
- ✓ No district loses money & is a stable, long-term solution

Representative **TOM DEMMER**

**Estimated Funds from SB1\***

SCHOOL DISTRICT NAME	% LOW-INCOME STUDENTS**	% OF ADEQUACY	OVERALL GAIN \$
ALOP-LEE/OGLE ROE	0%	0%	\$ -
AMBOY COMM UNIT SD 272	43%	89%	\$ 21,693
ASHTON COMM UNIT SD 275	38%	84%	\$ 15,736
BYRON COMM UNIT SD 226	21%	124%	\$ 1,605
CRESTON COMM CONS SD 161	42%	90%	\$ 2,469
DIXON UNIT SD 170	48%	68%	\$ 176,536
EARLVILLE COMM UNIT SD 9	47%	66%	\$ 36,478
ESWOOD C C DISTRICT 269	43%	97%	\$ 2,049
INDIAN CREEK COMM UNIT DIST 425	31%	99%	\$ 18,212
KINGS CONSOLIDATED SD 144	55%	106%	\$ 97
LEE CENTER C U SD 271	52%	91%	\$ 5,287
LELAND COMM UNIT SD 1	35%	91%	\$ 6,242
MENDOTA C C SD 289	60%	64%	\$ 111,540
MENDOTA TWP H S DIST 280	49%	60%	\$ 157,018
MERIDIAN C U SD 223	27%	66%	\$ 151,521
OREGON C U SD-220	51%	73%	\$ 69,261
POLO COMM UNIT SD 222	45%	72%	\$ 31,016
ROCHELLE COMM CONS DIST 231	59%	64%	\$ 168,753
ROCHELLE TWP HIGH SD 212	41%	62%	\$ 147,859
SANDWICH C U SD 430	40%	68%	\$ 163,232
SOMONAUK C U SD 432	27%	77%	\$ 27,172
STEWARD ELEM SD 220	36%	120%	\$ 68

**EXTRA SUPPORT FOR OUR NEEDIEST DISTRICTS**

- ✓ Funds lower class size for low-income students in all grades
- ✓ Delivers the largest share of new funds to districts furthest from adequacy
- ✓ Shifts more money to districts furthest from adequacy if state appropriation is below threshold
- ✓ Means tests so new dollars go to low-wealth districts with least capacity to increase adequacy locally
- ✓ Sunsets the CPS Block Grants so all districts are treated the same going forward
- ✓ Addresses CPS pension inequities over time

\* Based on ISBE published model. Numbers reflect an FY17 simulation. FY18 Numbers will vary.

\*\*Based on DHS %